



Diagnostics in Probabilistic Program Verification

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What if verification fails?

- *What* is the issue?
- *Which* statement(s) are the 'cause'?

```
23 method DutchFlag(a: array<Color>)
24   requires a != null modifies a
25   ensures forall i,j :: 0 <= i < j < a.Length ==> Ordered(a[i], a[j])
26   ensures multiset(a[..]) == old(multiset(a[..]))
27 {
28   var r, w, b := 0, 0, a.Length;
29   while w != b
30     invariant 0 <= r <= w <= b <= a.Length;
31     invariant forall i :: 0 <= i < r ==> a[i] == Red
32     invariant multiset(a[..]) == old(multiset(a[..]))
33     {
34       match a[w]
35       case Red =>
36         a[r], a[w] := a[w], a[r];
37         r, w := r + 1, w + 1;
38       case White =>
39         w := w + 1;
40       case Blue =>
41         b := b - 1;
42         a[w], a[b] := a[b], a[w];
43     }
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What if verification succeeds?

- *Why* did verification succeed?
- *Which* statement(s) are 'relevant'?

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- ▷ Improve the *verification loop*: attempt verification, failure, targeted refine.
- ▷ Good diagnostics are key for formal verification.

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The Three Pillars of Caesar:

- (1) **Probabilistic** programs with $\mathbb{R}_{\geq 0}^{\infty}$ -valued specifications,
- (2) **Quantitative verification statements** to encode a range of **proof rules**,
- (3) **Duality**: reasoning about lower/upper bounds of expected values (**assert** and **coassert**, ...).

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▷ How to generalize error reporting/diagnostics to the probabilistic setting?

```
1  $x := \text{flip}\langle 1/2 \rangle$   
2 assert  $x \geq 0$   
3 assert  $x = 1$ 
```



Idea: Errors are caused by presence of statements that create unfulfillable proof obligations.

Slicing for Error Reporting

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1  $x := \text{flip}\langle 1/2 \rangle$   
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Idea: Errors are caused by presence of statements that create unfulfillable proof obligations.

Error localization. Error-witnessing Slice:

Subprogram S' of program S such that:

- (1) S' has a counter-example, and
- (2) $\forall \sigma. \sigma$ is a counter-example in $S' \implies \sigma$ is a counter-example in S

▷ Report an error at the remaining assertion(s).

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- Defined for *quantitative* intermediate verification language (IVL).
- Specialized diagnostics for proof rules (induction, procedure calls).
- Slicing engine *Brutus* implemented in *Caesar*.

Reason about loops by finding a suitable loop *invariant* I :

```
// pre:  $X$   
while  $b$  invariant  $I$  {  
   $C$   
}  
// post:  $Y$ 
```

\rightsquigarrow

```
// pre:  $X$   
assert  $I$ ;  
havoc variables;  
validate;  
assume  $I$ ;  
if  $b$  {  
   $C$ ;  
  assert  $I$ ;  
  assume false  
} else { }  
// post:  $Y$ 
```

Minimal error-witnessing slice S' removing from $\{ \textcircled{1}, \textcircled{2} \}$:

```
// pre:  $X$   
① assert  $I$ ;  
   havoc  $variables$ ;  
   validate;  
   assume  $I$ ;  
   if  $b$  {  
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Induction Proof Rule – From Slices to Error Localization

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② assert  $I$  ;  
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 $\exists \sigma. X(\sigma) \not\Rightarrow I(\sigma).$

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$\textcircled{2} \in S' \implies$ Invariant not inductive.
 $\exists \sigma. \sigma \models b$ and $\sigma \not\models \{I\} C \{I\}.$

Induction Proof Rule – From Slices to Error Localization

Minimal error-witnessing slice S' removing from $\{ \textcircled{1}, \textcircled{2} \}$:

<pre>① // pre: X assert I; havoc <i>variables</i>; validate; assume I; if b { C; } ② assert I; assume false; } else { } // post: Y</pre>	<p>$\textcircled{1} \in S' \implies$ Pre does not entail invariant. $\exists \sigma. X(\sigma) \not\Rightarrow I(\sigma).$</p>
	<p>$\textcircled{2} \in S' \implies$ Invariant not inductive. $\exists \sigma. \sigma \models b$ and $\sigma \not\models \{I\} C \{I\}.$</p>
	<p>$\textcircled{1}, \textcircled{2} \notin S' \implies$ Invariant does not entail post. $\exists \sigma. \sigma \not\models b$ and $I(\sigma) \not\Rightarrow Y(\sigma).$</p>

Assert-like (Reductive) Statements:

- Boolean intuition: can only *reduce the number of verifying paths*.
- Probabilistic: expected value of X after executing $S \leq X$.
- in Caesar: e.g. `assert`, `coassume`, `validate`, `havoc`.

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From Reductive Statements to Error-Witnessing Slice:

Erase reductive statements from S to obtain S' . Then,

S' has an error $\implies S'$ is an error-witnessing slice of S .

Recall *error-witnessing slice* S' of S : (1) S' has an error; and (2) errors in S' are also in S .

Certificates. **Verification-witnessing Slice:**

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Hints. Verification-preserving Slice:

Subprogram S' of program S such that:

S verifies $\implies S'$ verifies.

▷ Remove statements while preserving the specification.

Verification-witnessing slice S' removing from $\{\textcircled{I}, \textcircled{II}\}$:

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    assert  $I$ ;
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$\textcircled{I} \notin S' \implies$ Assuming the invariant is not necessary.
 $\models \{X\} \text{ while } b \text{ invariant true } \{C\} \{Y\}$

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② $\notin S' \implies$ While loop could be an if statement.
 $\models \{X\} \text{ if } b \{C\} \text{ else } \{\} \{Y\}$

Verification-preserving slices tailor the program to the specification:

```
assume  $x_{in} \geq 0$ ;
```

```
 $x := x_{in}$ ;
```

```
if  $x < 0$  {
```

```
     $x := -x$ 
```

```
} else { };
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```
assert  $x = |x_{in}|$ 
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Given program S and sliceable statements S_1, \dots, S_n ,

1. **Pre-processing:** Transform $S_i \rightsquigarrow \mathbf{if} \textit{enabled}_{S_i} \{S_i\} \mathbf{else} \{\}$

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1. **Pre-processing:** Transform $S_i \rightsquigarrow \mathbf{if} \text{ enabled}_{S_i} \{S_i\} \mathbf{else} \{\}$
2. **Solving for slices:**
 - **Erroring slices:** Solve SMT query

$$\exists \text{enabled}_{S_1}, \dots, \text{enabled}_{S_n}. (\exists \sigma \in \text{States}. \text{vp}[[S]](\top)(\sigma) \neq \top) .$$

▷ We support *first* counter-example and *globally optimal* by size (binary search).

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- **Verifying slices:** Solve SMT query

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▷ Quantifier alternation makes this more difficult.

▷ Using *unsat cores*, also support locally/globally optimal slices (minimum UNSAT subset search).

We tested our slicer *Brutus* on 46 benchmarks (probabilistic and Boolean), mostly quantifier-free.

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Erroring slices:

- Error localization is done like in Boogie/Dafny (*first* counter-example)
 - Boogie's error localization is based on inconsistent models¹
 - Caesar tries to keep SMT problem quantifier-free if possible
- Minimization is cheap and helps ($\leq +20$ ms, from ≤ 2 ms for 80% of benchmarks)

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Verifying slices:

- UNSAT core is cheap, often suboptimal. Minimization more expensive but helps.
- Dafny's *verification coverage report* reports statements necessary for verification
⇒ corresponds to *verification-witnessing slices*?

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- Upper bounds (e.g. **coassert**), specification statements.
- Relation to existing slicing approaches.
- Formal proofs.



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Thu 10:45 - 11:10 @ POPL: “Verifying Almost-Sure Termination for Randomized Distributed Algorithms” by Enea et al., using Caesar!